

UNIT POINT COST SHEETS









50mm Mortar 14



6th Tank HQ 5



Heavy Machine Gun / Light Machine Gun 4 / 1



31st Tank HQ 5



Commissars



161st Rifle Infantry HQ 3



Officers 2



375th Motorized Rifle HQ 3



52nd Guards Infantry HQ 5



92nd Guards Motorcycle HQ 6



4th Guards Infantry HQ 5



276th Tank HQ



3rd Tank HQ 5



9th Guards Airborne 6



16th Tank HQ 5



Tank Riders +3 of any tank



SU-152 44



71st Guards Infantry HQ 5



2nd Guards Tank HQ 7



UNIT POINT COST SHEET



M3S Grant (New Addition) 16



Sherman (New Addition) 30

Soviet Artillery		
Mission FP / Smoke	To Hit	DYO Cost
5	5	30
4	5	24
3	5	18
5	4	32
4	4	26
3	4	19
4	3	28

Generi	c Counters
Unit	Unit Cost
WIRE	Wire 2
TRENCH	Trench 7
PASEANAB	Improved Positions 5
ANTI TANK DIYOR	AT Ditches 5
MINES	Mines 7



German Forces Unit **Unit Cost** 3⁵ (+) 15 **Marder III** 29 Tiger I The same of the sa 58 634 (+) 35 Panther 49 STUG IIIG 35 TUTDADES 35 STUG IIIG 5 (+) 35 Stug IIIG 34 6 5 2 25 5 TOTEMON 25 PZ-IV 30 495 4 475 127 26 Panzer IIIL 38 325 4 24 535 MERICA 25-T34/76 (Captured) 43 ME 109 1235 (+) 25 **ME 109** -62 35 A (+) 26 FW - 189 UHU Recon 69 A Stuka 84





SdKfz 10/4 20mm 24



35th PzG HQ 4



75mm Anti-Tank Gun Full/Reduced 23/22



25th PzG HQ 4



88mm Anti-Tank Gun Full/Reduced 33/29



505th Heavy Panzer HQ 6



81mm Mortar 11



2nd Motorcycle HQ 5



Totenkoph HQ 8



Goliath 5



Das Reich HQ '7



18th Panzer HQ 5



320th Infantry HQ



11th Panzer HQ 5



9th Panzer HQ 6



German Artillery		
Mission FP / Smoke	To Hit	DYO Cost
5	5	38
4	5	30
3	5	23
5	4	40
4	4	32
3	4	24
4	3	35

Generic	Counters	
Unit	Unit Cost	
WIRE	Wire 2	
TRENCH	Trench 7	
PARLACEN	Improved Positions 5	
ANT! TANK DITCH	AT Ditches 5	
MINES	Mines 7	

